

- > Cairo University
- > Faculty of Science
- > Department of Mathematics

< Mathematics Club />

Leaning into Lean

{ Proofs $\simeq$ Programs }

```
def Mina Baslious : Speaker := by  
  exact <MathMajor, SecondYear>
```

Mathematics Club

May 6, 2026

// Informal vs. Formal Proof

Informal (what we write)

- > Arguments in natural language
- > Steps justified by intuition
- > Implicit lemmas and logic

Formal (what machines are able to check)

- > Every step derived from axioms
- > No implicit reasoning
- > Machine-verifiable

Key Question

Can we make the gap between these two disappear?

// Why Does This Matter?

- > **Errors in long proofs** are not hypothetical
- > **Vladimir Voevodsky** (Fields Medal 2002): discovered an error in his own published work; began formalizing mathematics in Coq (Rocq Now)
- > Modern ambition: *Four Color Theorem*, *Fermat's Last Theorem project* — real research-level mathematics being formalized now

// Proof Assistants

A **proof assistant** is a program that:

1. Accepts a mathematical statement
2. Asks you to construct a proof interactively
3. **Checks** every step — it does not find proofs for you

Notable systems: **Lean 4**, Rocq, Agda, Isabelle

Why Lean?

- > Mathlib: a large unified library of formalized mathematics
- > Active community and ongoing research-level projects

// Logic Encoded in Type Theory

The central idea of Lean's foundation:

Propositions $\longleftrightarrow$ Types Proofs $\longleftrightarrow$ Terms

This is not a metaphor. In Lean, **a proof literally is a term** whose type is the proposition it proves.

$$t : T \iff t \text{ is a witness to the truth of } T$$

// The Curry--Howard Correspondence

Logic	Type Theory	A proof is...
$\top$	Unit	a pregiven single term
$\perp$	Null	no term exists
$P \wedge Q$	$P \times Q$	a pair (p, q)
$P \vee Q$	$P \oplus Q$	$\text{inl } p$ or $\text{inr } q$
$P \Rightarrow Q$	$P \rightarrow Q$	a function
$\neg P$	$P \rightarrow \text{Null}$	a function to absurdity
$\forall x, P(x)$	$(x : A) \rightarrow P \ x$	a dependent function
$\exists x, P(x)$	$\Sigma \ x : A, P \ x$	a pair (witness, proof)

// Seeing the Correspondence Concretely

Claim: $P \Rightarrow P$ (trivially true)

Under Curry–Howard this is the type $P \rightarrow P$. Its proof *is* the identity function:

```
theorem trivial (P : Prop) : P → P :=  
  fun h ↦ h      -- the identity function, literally
```

Claim: $(P \wedge Q) \Rightarrow P$ (projection)

```
theorem and_elim_left (P Q : Prop) : P ∧ Q → P :=  
  fun h ↦ h.left  -- extract the first component of the pair
```

// Dependent Types: the Key Upgrade

Ordinary functions: $A \rightarrow B$ (output a term from fixed type)

Dependent functions: $B : A \rightarrow \text{Type}$ (outputs a type that *possibly varies* with the input)

This is exactly what encodes **universal quantification**:

$$\forall x \in A, P(x) \iff (x : A) \rightarrow P\ x$$

Here, $P : A \rightarrow \text{Prop}$.

A proof is a function that, given *any* x , returns a proof of $P(x)$.

And **existential quantification**:

$$\exists x \in A, P(x) \iff \Sigma\ x : A, P\ x$$

A proof is a *dependent pair*: a specific witness a together with a proof that $P(a)$ holds.
The witness is **mandatory**.

// Constructivity: A Consequence of Curry--Howard

Under the Curry--Howard encoding, LEM would be a term of type:

```
(P : Prop) → P ∨ ¬P
```

i.e. a function that, given *any* proposition P , produces either a proof of P or a proof of $\neg P$.

This is impossible to write as a program

No algorithm decides arbitrary propositions — that would solve the halting problem. LEM as a *computable* function does not exist.

So Lean's core has **no Law of Excluded Middle by default**:

```
example (P : Prop) : P ∨ ¬P := by
  exact Classical.em P    -- must be invoked explicitly
```

LEM is *available*, but must be **consciously imported** — constructivity is not a philosophical stance here (in Lean), but a **consequence of taking Curry--Howard seriously**.

// The Type Hierarchy

Everything in Lean has a type — including types themselves:

```
#check Nat      -- Nat : Type
#check Type     -- Type : Type 1
#check Prop     -- Prop : Type
#check True     -- True : Prop
```

- > Prop: the type of all propositions
- > Type: the type of all data types
- > The hierarchy (Type 0, Type 1, ...) exists to avoid Russell's paradox

// Two Ways to Write a Proof

Goal: prove $P \wedge Q \rightarrow R \leftrightarrow P \rightarrow Q \rightarrow R$

Term mode (write the proof object directly):

```
theorem Curry (P Q R : Prop) : P ∧ Q → R ↔ P → Q → R :=  
  ⟨fun x y z ↦ x ⟨y, z⟩, fun x y ↦ (x y.1) y.2⟩
```

// Two Ways to Write a Proof

Goal: prove $P \wedge Q \rightarrow R \leftrightarrow P \rightarrow Q \rightarrow R$

Tactic mode (describe proof steps interactively):

```
theorem Curry (P Q R : Prop) : P ∧ Q → R ↔ P → Q → R := by
  constructor
  intro h p q
  exact h ⟨p, q⟩
  intro h pandq
  exact h pandq.left pandq.right
```

Both produce the same proof term. Tactics are scaffolding — Lean builds the term underneath.

// Common Tactics

Tactic	What it does
<code>intro h</code>	Introduce a hypothesis
<code>exact h</code>	Close goal with this term
<code>apply f</code>	Reduce goal using f
<code>rw [h]</code>	Rewrite using equation h
<code>have h : P</code>	Introduce intermediate goal
<code>simp</code>	Simplify automatically
<code>constructor</code>	Split a conjunction or existence
<code>cases h</code>	Case split on h

-- section --

Elaboration: What Lean Fills In For You

// The Gap Between Human and Machine

Mathematicians speak at a high level of abstraction. Machines need every detail made explicit.

The **elaborator** is Lean's engine that bridges this gap — it infers all the information you left implicit.

Consider the statement

If f is linear then $f(2x + y) = 2f(x) + f(y)$

This statement is clear to any mathematician. But how much is it leaving unsaid?

// Making It More Explicit --- Step by Step

Level 1 (what we say informally):

If f is linear then $f(2x + y) = 2f(x) + f(y)$

// Making It More Explicit --- Step by Step

Level 1 (what we say informally):

$$\text{If } f \text{ is linear then } f(2x + y) = 2f(x) + f(y)$$

Level 2 (name the spaces):

If U, V are vector spaces and $f: U \rightarrow V$ is linear, then

$$\forall x, y \in U, \quad f(2x + y) = 2f(x) + f(y)$$

// Making It More Explicit --- Step by Step

Level 1 (what we say informally):

$$\text{If } f \text{ is linear then } f(2x + y) = 2f(x) + f(y)$$

Level 2 (name the spaces):

If U, V are vector spaces and $f: U \rightarrow V$ is linear, then

$$\forall x, y \in U, \quad f(2x + y) = 2f(x) + f(y)$$

Level 3 (name the field):

If K is a field, U, V are K -vector spaces, $f: U \rightarrow V$ linear, then

$$\forall x, y \in U, \quad f(2x + y) = 2f(x) + f(y)$$

// The Fully Explicit Version --- and Why It Hurts

Level 4 (explicit carrier sets $[U], [V]$):

If K is a field, U, V are K -vector spaces, $f: [U] \rightarrow [V]$ linear, then

$$\forall x, y \in [U], \quad f(2x + y) = 2f(x) + f(y)$$

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Level 5 (every operation subscripted by its space):

If K is a field, U, V are K -vector spaces, $f: [U] \rightarrow [V]$ linear, then

$$f(2_{K \cdot U} x +_U y) = 2_{K \cdot V} f(x) +_V f(y)$$

// What Lean Actually Lets You Write

```
import Mathlib -- do not do that

variable

{K : Type*} [Field K]
{U : Type*} [AddCommGroup U] [Module K U]
{V : Type*} [AddCommGroup V] [Module K V]
{f : U →1 [K] V}

example : ∀x y, f (2 • x + y) = 2 • f x + f y := by simp
```


// What Lean Cannot Do

- > **It does not find proofs** — that is proof search / AI, a separate problem
- > **Formalization is slow**: a one-page informal proof can take days to formalize
- > **Mathlib is incomplete**: not all of mathematics is there yet
- > **The learning curve is real**: the game server is a gentle on-ramp, production Lean is harder

The tradeoff

You get absolute certainty at the cost of significant effort. Whether that is worth it depends on what you are proving.

// The Case for Formalization

- > **Error detection:** long proofs in modern mathematics are hard to check by hand
- > **Deeper understanding:** formalizing forces you to make every implicit argument explicit
- > **Collaboration:** Mathlib is a collective project — formalized proofs are reusable and composable
- > **The future:** Will journals require formalized proofs for certain results?

- > **Lean Game Server** — `adam.math.hhu.de` (where to start)
- > **Theorem Proving in Lean 4** —
`leanprover.github.io/theorem_proving_in_lean4` (free, official)
- > **Mathematics in Lean** —
`leanprover-community.github.io/mathematics_in_lean` (closer to Mathlib)
- > **Mathlib documentation** —
`leanprover-community.github.io/mathlib4_docs`

// Talks inspired this talk

- > **Lean4 and the Curry-Howard Isomorphism (Luis Wirth)** —
https://youtu.be/Sy_4z751YWI
- > **Mario Carneiro: Lean4Lean: Formalizing the type theory of Lean** —
<https://youtu.be/GOrIMiI2zLA>
- > **The dawn of formalized mathematics** *by Andrej Bauer* —
<https://youtu.be/zp6W1eEjHUg>
- > **Intensionality, Invariance, and Univalence, Steve Awodey** —
https://youtu.be/gs3L1eSso_k

Questions?

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